Balance board

Introduction

A balance board is commonly used in motor control labs and neurologic clinics. They essentially consist of a set of finely calibrated scales, measuring mechanical forces. The pattern of forces can be used to derive body position, at a high spatial and temporal resolution.

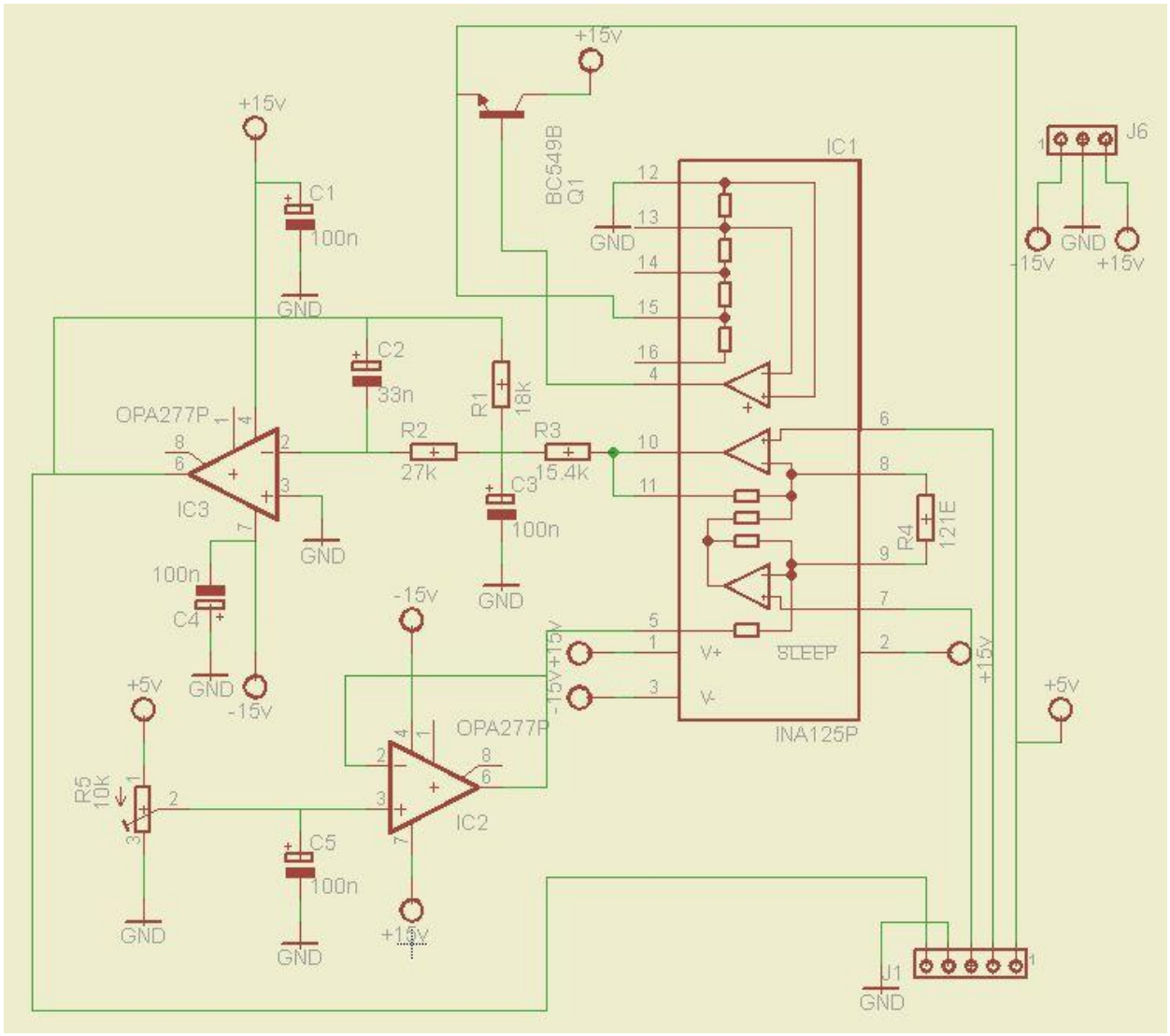
Description

The boards has been specified up to 1M with a sub-millimeter spatial resolution and a 200 hz temporal resolution.

A typical balance board records at a high spatial and temporal resolution. Regarding spatial resolution: a platform can detect changes from a few sub-millimeters (freezing) to at least 500 centimeter (forward or backward steps). The platform records reliably over four vertical forces. Regarding temporal resolution: the signals are typically sampled at 200 Hz. Even though the system allows even higher sampling rates, in practice 100 Hz is sufficient.

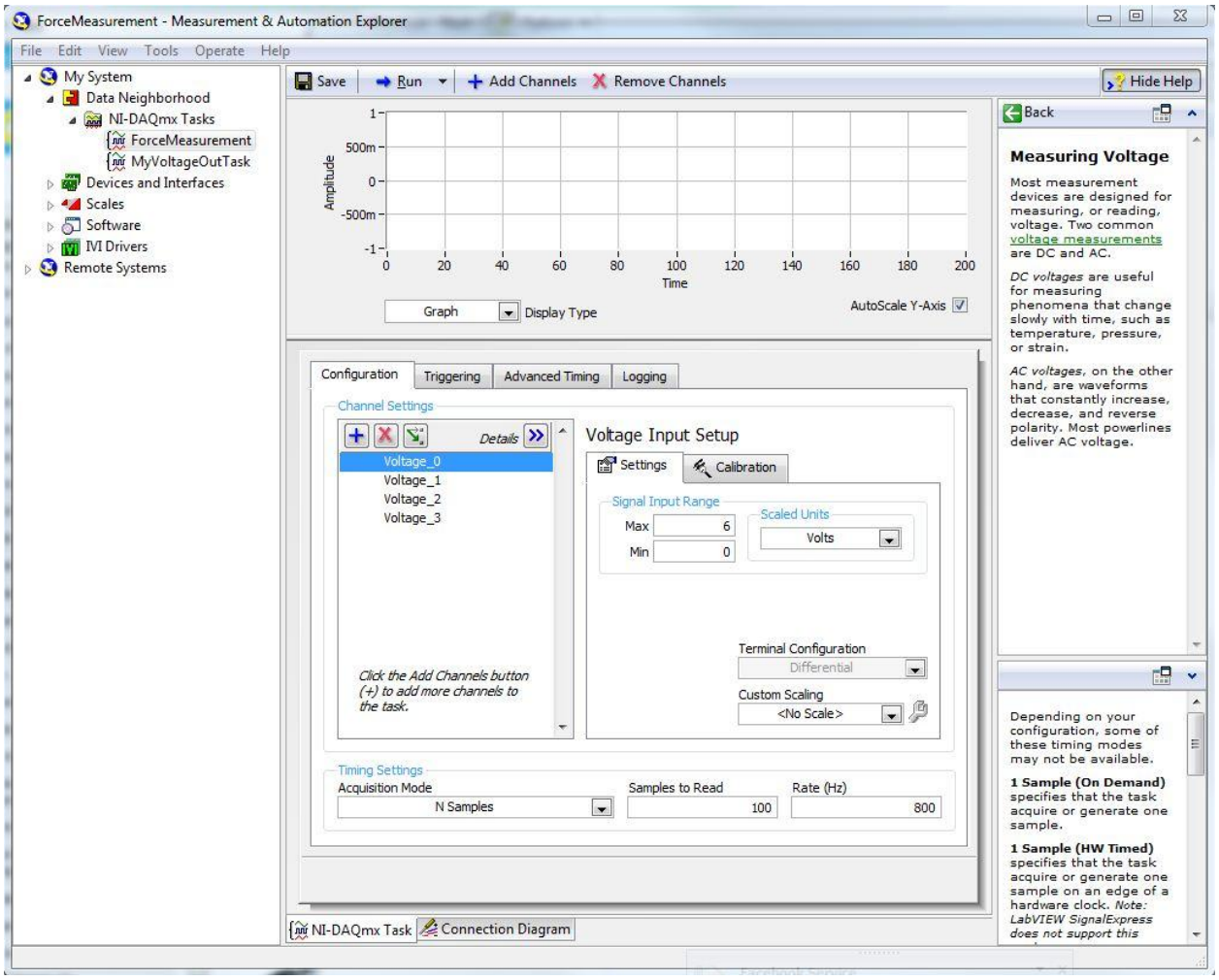
The pressure sensors derive directly from the wii balance board. Each sensor has a maximum pressure of 120Kg. In-house electronics is build to get a clean amplification from the sensors. A National instruments card, USB-6221, takes care of the A/D conversion and connects with usb to a pc.

Technical design



Sensor amplifier

National instruments settings



Presentation software

sub runtrials_national begin

```
# The dio_device will setup NI-DAQmx device number 1 "Dev1"
dio_device card = new dio_device(ni_dio_device, 1, 0 );
#int id = card.acquire_analog_input( "MyVoltageOutTask" );
int id1 = card.acquire_analog_input( "ForceMeasurement,Voltage_0" );
int id2 = card.acquire_analog_input( "ForceMeasurement,Voltage_1" );
int id3 = card.acquire_analog_input( "ForceMeasurement,Voltage_2" );
int id4 = card.acquire_analog_input( "ForceMeasurement,Voltage_3" );
count_old = response_manager.total_response_count();
loop
until false
begin
        if response_manager.total_response_count() > count_old then
                count_old = response_manager.total_response_count();
                calibrate_board = true;
```

```
                end;

                message_scale[1] = round(round(card.read_analog( id1, 1000.0 ),6) * 1000.0, 0);
                message_scale[2] = round(round(card.read_analog( id2, 1000.0 ),6) * 1000.0, 0);
                message_scale[3] = round(round(card.read_analog( id3, 1000.0 ),6) * 1000.0, 0);
                message_scale[4] = round(round(card.read_analog( id4, 1000.0 ),6) * 1000.0, 0);

                if calibrate_board then
                        zero_scale_left_up    = message_scale[left_up];
                        zero_scale_left_down  = message_scale[left_down];
                        zero_scale_right_up   = message_scale[right_up];
                        zero_scale_right_down = message_scale[right_down];
                        calibrate_board = false;
                end;

                message_scale[left_up]    = message_scale[left_up] - zero_scale_left_up;
                message_scale[left_down]  = message_scale[left_down] - zero_scale_left_down;
                message_scale[right_up]   = message_scale[right_up] - zero_scale_right_up;
                message_scale[right_down] = message_scale[right_down] - zero_scale_right_down;
                t_scale11.set_caption(string(message_scale[left_up]));
                t_scale11.redraw();
                t_scale22.set_caption(string(message_scale[left_down]));
                t_scale22.redraw();
                t_scale33.set_caption(string(message_scale[right_up]));
                t_scale33.redraw();
                t_scale44.set_caption(string(message_scale[right_down]));
                t_scale44.redraw();

                pos_dot_x = (message_scale[right_up] + message_scale[right_down]) -
message_scale[left_up] + message_scale[left_down]);
                pos_dot_y = (message_scale[left_up] + message_scale[right_up]) -
message_scale[left_down] + message_scale[right_down]);
                p_balance.add_part( balance_pos, (pos_dot_x * 1.0), (pos_dot_y * 1.0));
                t_coord.set_caption(string(pos_dot_x)+","+string(pos_dot_y));
                t_coord.redraw();

                p_balance.present();
                p_balance.remove_part( 8 );
        end;
        card.release_analog_input( id1 );
        card.release_analog_input( id2 );
        card.release_analog_input( id3 );
        card.release_analog_input( id4 );
end;
```