



15th Days on Computational Game Theory

Thursday, March 6 (MindLabs, room MLZ 1.21-1.27)

| Time | Activity |
|-------|--|
| 13.00 | Registration |
| 13.20 | Opening remarks |
| 13.30 | Georgios Amanatidis (invited talk) |
| | Pushing the Frontier on Approximate EFX Allocations |
| 14.15 | Short break |
| 14.25 | Yurong Chen Are Bounded Contracts Learnable and Approximately Optimal? |
| | <i>Artur Dolgopolov</i> Algebraic Approach to Competitive Equilibria |
| | Andries van Beek Measuring Feature Importance in Machine Learning Using Cooperative Game Theory |
| 15.15 | (Catered) break |
| 15.45 | Maximilian Stahlberg Deterministic Impartial Selection with Weights |
| | <i>Golnoosh Shahkarami</i> Metric Distortion in Committee Selection |
| | Javier Cembrano |
| | New Combinatorial Insights for Monotone Apportionment |
| | <i>Michael Heinrich Baumann</i> Some Thoughts on Rabin Fairness |
| 16.50 | Break and group picture |
| 17.20 | <i>Torben Schürenberg</i> On the Price of Anarchy in Packet Routing Games with FIFO |
| | Hannah Borgmann Multi-objective Selfish Routing |
| | Michael Markl |
| | Stochastic Prediction Equilibrium for Dynamic Traffic Assignment |
| | Julian Schwarz |
| 40.05 | Are System Optimal Dynamic Flows Implementable by Tolls? |
| 18.25 | End of program |
| 18.45 | Dinner at LOC Brewery (2-minute walk from MindLabs) |









15th Days on Computational Game Theory

Friday, March 7 (MindLabs, room MLZ 1.21-1.27)

| Time | Activity |
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| 9.00 | Laura Vargas Koch (invited talk) |
| | Mathematics in Traffic Modeling: Nash Flows over Time |
| 9.45 | Short break |
| 9.55 | Martin Knaack |
| | Generalized Assignment and Knapsack Problems in the Random-Order Model |
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| | Rebecca Reiffenhäuser |
| | Secretary and Prophet Algorithms with Interdependent Values |
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| | Anna Heuser |
| | Learning for Contextual Stochastic Optimization |
| 10.45 | (Catered) break |
| 11.15 | Markus Utke |
| | Truthful Budget Aggregation: Beyond Moving-Phantom Mechanisms |
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| | Sophie Klumper: Smoothness Meets Autobidding: Tight Price of Anarchy Bounds for |
| | Simultaneous First-Price Auctions |
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| | <i>Artem Tsikiridis: The Effectiveness of Golden Tickets and Wooden Spoons for Budget-</i> Feasible Mechanisms |
| | reasible mechanisms |
| | Simon Krogmann |
| | The Impact of Localized Electricity Prizing on Consumer Battery Placement |
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| | Johannes Hahn |
| | Discrete Single-Parameter Optimal Auction Design |
| 12.35 | Lunch |
| 13.50 | Nicole Schröder: Network Creation Games with 2-Neighborhood Maximization |
| | Marlin de la Llever Composionen Boood Lledenie Compo |
| | <i>Merlin de la Haye:</i> Comparison-Based Hedonic Games |
| | Antoine Renard: Automatic Proofs in Combinatorial Game Theory |
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| | Raimundo Saona: POMDPs and Blind MDPs: (Dis)continuity of Values and Strategies |
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| | Sai Ganesh Nagarajan: The Complexity of Two-Team Polymatrix Games with |
| | Independent Adversaries |
| 15.10 | Closing remarks |
| 15.15 | End of workshop |



