

DARE is inspired by the Carpe Diem Design Approach by Gilly Salmon and adapted based on insights of (re)designing over 100 blended courses.



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Hoe ontwerp je blended onderwijs met Carpe Diem?

Nancy de Groot

Blended Learning Developer

Teaching and Learning Services

TUDelft

Robbert Winkel

Blended Learning Developer

Teaching and Learning Services

TUDelft

Hoe ontwerp je blended
onderwijs met ~~Carpe Diem~~?

Hoe ontwerp je blended
onderwijs met **DARE**?

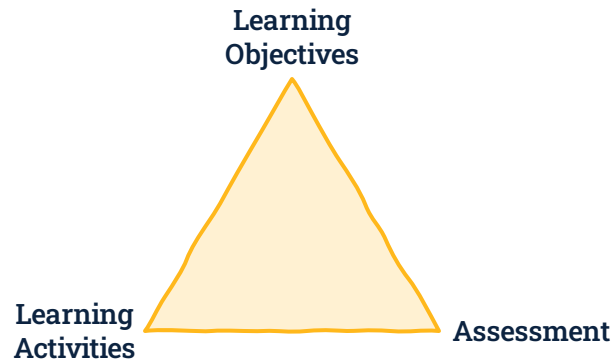
Delft Approach for (Re)designing Education

Ere wie ere toekomst:

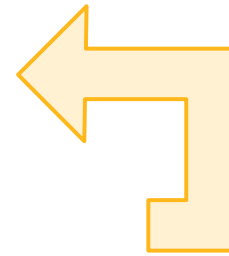


Gilly Salmon's
Carpe Diem

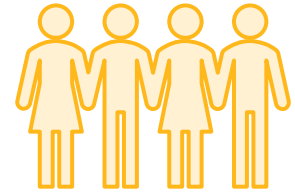
Principles



**Constructive
alignment**



**Backward
design**



**Team
based**

Implementatie

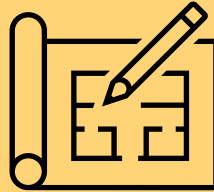
- **Faciliteren van (blueprint en / of storyboard) on-campus sessies**
- **Faciliteren van onze off-campus blended bootcamp**
- **Werken in course teams (docenten, studenten / teaching assistants, en blended learning developer)**

De 8 stappen van DARE

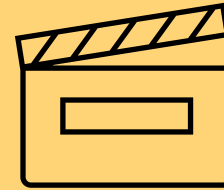
Kick-Off



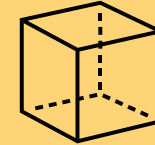
Blueprint



Storyboard



Prototypes



Planning



Development



Run

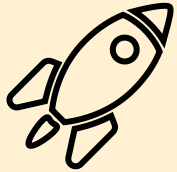


Evaluation

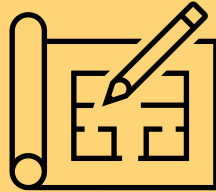


De 8 stappen van DARE

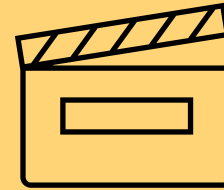
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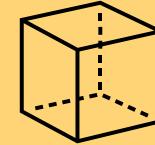
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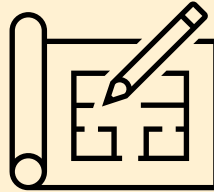


De 8 stappen van DARE

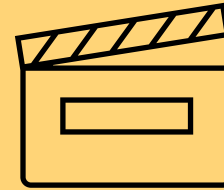
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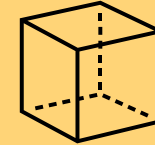
Blueprint



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De blueprint beschrijft de
essenties en ambities
van de cursus

Elementen van een blueprint

Missie statement*

Look and feel*

Titel

Mastery

Doelgroep

Leerdoelen

Positie in curriculum

Na een jaar*

Verbeterpunten vorig jaar

Missie statement

→ **Een of twee zinnen die de essentie van de cursus beschrijven (5 min)**

Hoe zou jij deze cursus pitchen voor je studenten?

Wat is je droom voor de cursus?

Wat is de ziel van datgene wat je doceert?

Hoe zullen studenten jouw cursus ervaren?

Look and feel

- **Kies 4 tot 6 woorden die de look and feel beschrijven**
- **Beschrijf hoe deze woorden tot uitdrukking komen**
(5 min)

Na een jaar

→ **Hoe wil je dat jouw studenten de cursus herinneren na een jaar? (5 min)**

Stel je voor dat een student iets plaatst op social media over over deze cursus een jaar na dato. Wat zou deze student dan schrijven?

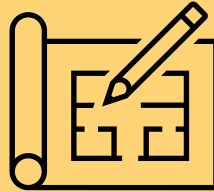
A light blue speech bubble with a rounded rectangular body and a small tail pointing towards the person icon on the left. Inside the bubble, there are three dots (...).

De 8 stappen van DARE

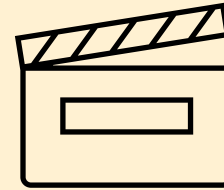
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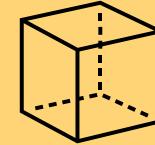
Blueprint



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Evaluation



Een storyboard is een visuele
representatie van de cursus

Week 1

Week 2

Week X

Week 1

Week 2

Week X

Mastery / summatief
assessment

Week 1

Week 2

Week X

Milestones / formatief /
summatief assessment

Mastery / summatief
assessment

Week 1

Leerdoel(en)

Week 2

Leerdoel(en)

Milestones / formatief /
summatief assessment

Week X

Leerdoel(en)

Mastery / summatief
assessment

Week 1

Leerdoel(en)

Student
paced

Lecturer
paced

Week 2

Leerdoel(en)

Milestones / formatief /
summatief assessment

Week X

Leerdoel(en)

Mastery / summatief
assessment

Week 1

Leerdoel(en)

Student
paced

Lecturer
paced

Week 2

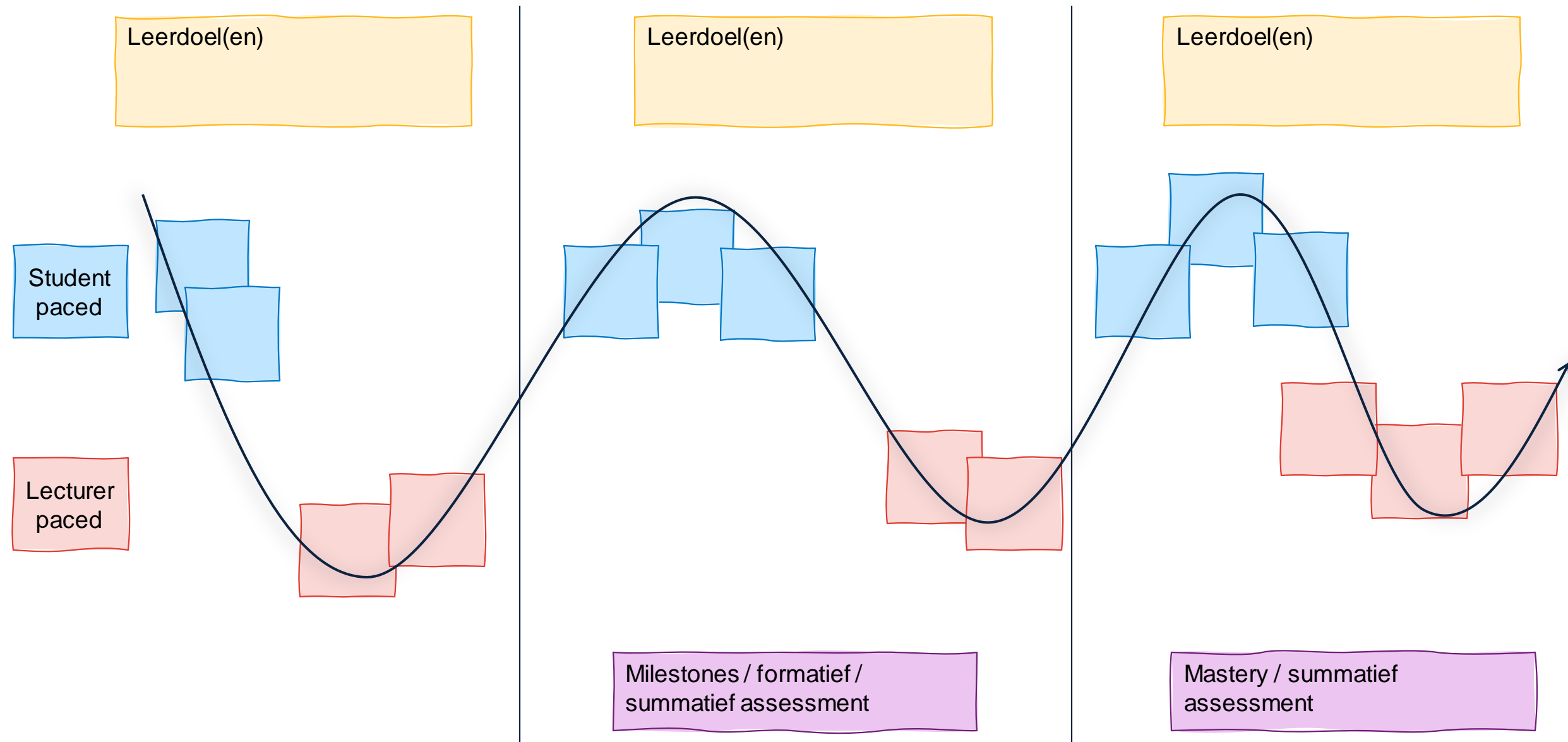
Leerdoel(en)

Milestones / formatief /
summatief assessment

Week X

Leerdoel(en)

Mastery / summatief
assessment



Storyboard

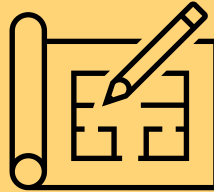
- **Leerdoelen en assessment zijn ingevuld;**
- **Welke leeractiviteiten zouden jullie hierbij toevoegen?**
(10 min)

De 8 stappen van DARE

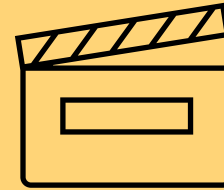
Kick-Off



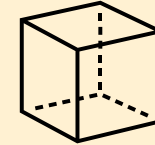
Blueprint



Storyboard



Prototypes



Planning



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Run



Evaluation



Een prototype is een snelle
uitwerking of model van een
leeractiviteit bedoeld om mee
te experimenteren

Prototype template

Title	
Goal Reason for this activity By the end of this activity, the student is able to:	
Activity type E.g.: video, assignment, discussion, quiz, simulation, etc.	
Short description Provide the students with a short description or introduction to this activity. Explain the context and why this activity is relevant.	

Prototype template

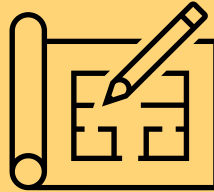
Task Describe what the students need to do for this activity.	
Spark (optional) Is there a picture / quote / statement / video clip which can be used to introduce this activity?	
Feedback How will the students receive feedback on this activity?	
Duration	

De 8 stappen van DARE

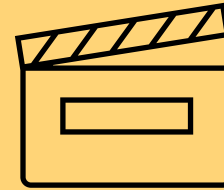
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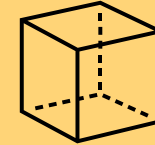
Blueprint



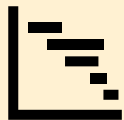
Storyboard



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Evaluation



Action List

[illegible]

Excel Template

MS Plannerboard Template


Group by Bucket Filter List **Board** Charts Scheduler



Week 1

+ Add task

Text

☐ Introduction text



 01/12 

Video Online


☐ Video to introduce topic

☐ Write script

☐ Prepare slides

☐ Review

☐ Record

 0 / 4

F2F Slides

☐ Lecture slides

Week 2

+ Add task

Text Online

☐ Introduction text for the week

F2F Example

☐ Example illustrating content

F2F Slides

☐ Slides lecture 2

Week 3

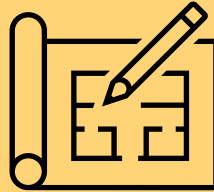
+ Add task

De 8 stappen van DARE

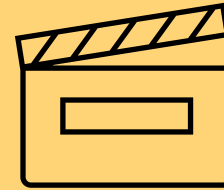
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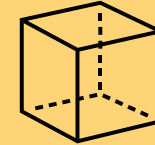
Blueprint



Storyboard



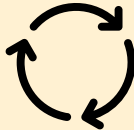
Prototypes



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Development



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Evaluation



Welcome to the Brightspace Matrix. You can use the Brightspace Matrix to gain insight in the setup of your Brightspace course. Per category, simply click on the cells representing the current setup of your Brightspace course and see what could be changed. When you are finished, click the "print" button to download your results as PDF. Click on the ? for more information.

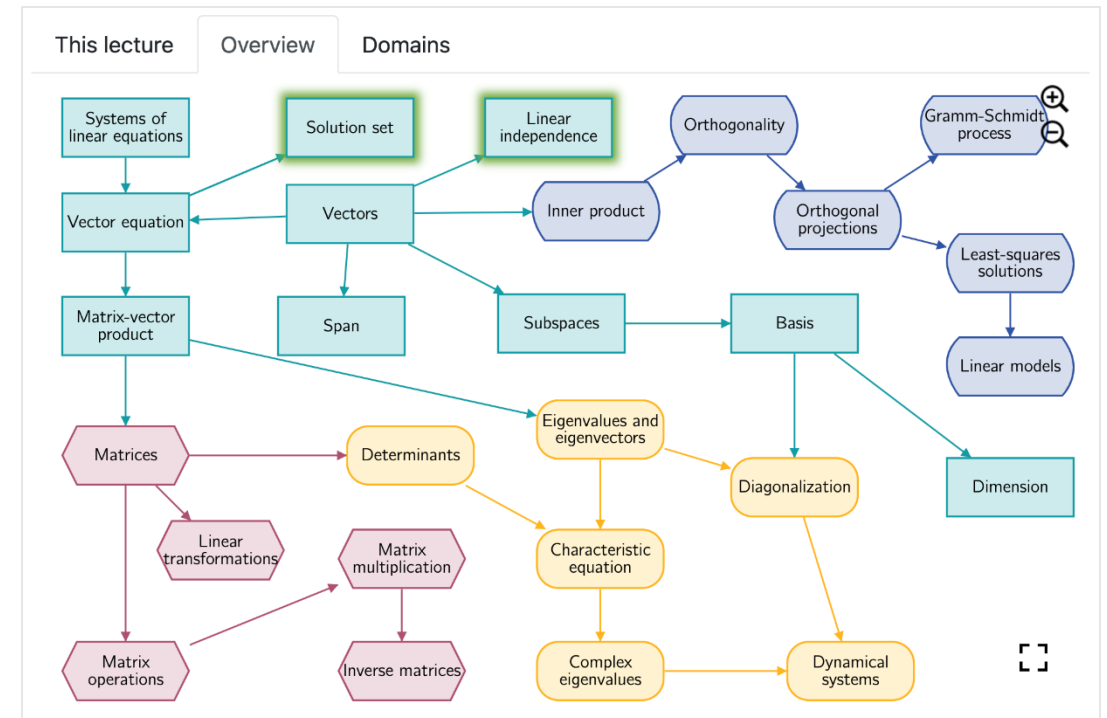
Course Home Course Information Content Miscellaneous Advanced

Course Home is the first page students see when they open your Brightspace Course. It includes announcements, calendar, updates and the course banner. For each element, click the 'Why?' link to understand why and how these elements can impact the quality of your Brightspace course.

	A	B	C (includes B)
Announcement to welcome the students Why? Example Support	There is no welcome announcement.	There is an announcement welcoming students to the course.	An introduction to the course and information on how to get started. This can include a link to the course schedule, resources and tools, preparations for the first lecture, and other relevant information. The information on how to get started can also be included in a 'Getting Started' module instead (also see the tab 'advanced').
Introduction in Brightspace for students	No attention is paid to the introduction of Brightspace.	The welcome announcement contains a link to the "Help for students" on the Brightspace	The course contains a Getting Started module (see also the tab 'advanced'). This module

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Brightspace Matrix



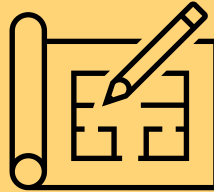
Course Graph Builder

De 8 stappen van DARE

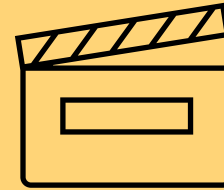
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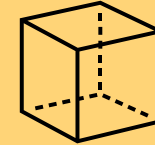
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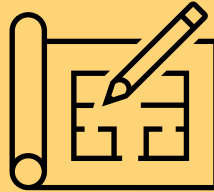


De 8 stappen van DARE

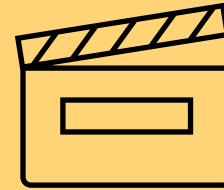
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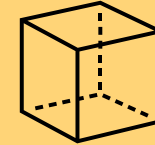
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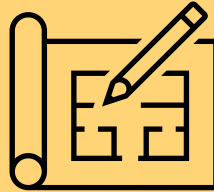


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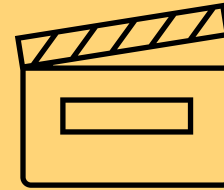
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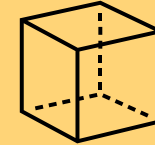
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DARE to download



<https://edu.nl/jk43j>

Bedankt!